

Macomb Elementary Science Olympiad Scoring Guidelines

To ensure a fair competitive environment for all students the following procedures will be followed:

1. **Events will start and finish on time.** Under no circumstances will we intentionally deviate from the published schedule.
2. **As Olympians enter, they will be asked to show their wristband.** This is necessary to verify that they are properly registered.
3. Students **arriving late** may enter the event at the discretion of the supervisor. They will not be provided with extra time or the opportunity to visit missed stations.
4. If a team is to be **disqualified**, they may still be allowed to complete the event unless it is a safety issue. The Event Supervisor is responsible for promptly notifying the tournament director when this situation exists. The arbitration team will notify the team's head coach.
5. When a penalty is to be assessed, the following scoring rules are to be applied:

Type of Penalty	Description	Scoring (N=# of teams)
Construction or Run Time Violation	The device, or how it operates, does not meet the specified criteria. There may be more than two tiers.	Assignment to lower-ranked scoring tier, but scored as normal within that tier.
Participation Points or Did not Function (DNF)	Teams make an honest attempt to compete, but cannot. This could be because: • they did not perform adequately to be scored • the device could not operate safely and was not allowed. Example: A device constructed for the event was broken either in transport or during event set up and could not be repaired.	Rank Score = N
Missed Impound	Teams that bring their device at their competition time, instead of checking it in earlier.	See event rules; supervisor discretion
No-Show	A registered team does not show up for an event.	Rank Score = N + 1
Disqualification (DQ)	Teams should be disqualified only for misbehavior, breaking tournament rules, or cheating. Examples: 1) Being verbally abusive towards tournament personnel, or other participants. 2) Use of a cell phone. 3) Tampering with another team's device. 4) A team that is persistently coached by a spectator.	Rank Score = N + 10